Gigantus Tank, Natsuiro HS Markings Download Thepcgames



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About This Content

This Gigantus was about to be discarded for technical flaws, so an engineer 'adopted' it and personally remodeled it for fun, giving a summer theme. With its weight reduced as much as possible, its mobility has been greatly improved. Its main cannon looks the same as the old one, but is now a 'Deluge Gun,' which neutralizes targets with a huge amount of water. Its body has been painted after "Natsuiro High School: Seishun Hakusho.'

Title: Gigantus Tank, Natsuiro HS Markings

Genre: Action Developer: SANDLOT Publisher: D3 PUBLISHER

Release Date: 18 Jul, 2016

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Minimum:

OS: Windows 7 64bit, Windows 8.1 64bit Windows 10 64bit

Processor: 3 GHz 2 Core

Memory: 4 GB RAM

Graphics: AMD Radeon HD 7870

DirectX: Version 11

Network: Broadband Internet connection

Storage: 8 GB available space

Sound Card: DirectX 11 sound device

English, Japanese





All the DLC tanks takes some time to unlock in multiplayer at level 8 which becomes available at mission 25 on normal mode, they are also reasonably expensive with a base price of \$3.50 SGD considering they won't last very long in terms of performance.

I would recommend it if you like driving V collecting tanks with cute anime style prints on it as I do. I would not recommend it if you are looking for a overpowered DLC to carry your game.

I have 4 out of 5 of the Ita-tank DLCs (the DCC Zero performs identically to the GoGo) and after hours of driving them, this is where the Natsuiro Highschool Markings sits:

- + Great Prints
- + Has a watergun to subdue rioting giant insects
- + Deceptively good damage per second
- + Comes with so much ammunition that you usually switch vehicles before you run dry (haha geddit?)
- + Tank is ridiculously agile and has the same HP as the other DLC tanks
- + Has utility as a command tank to drive around and call artillery from because of its mobility
- + Is a unique novelty
- + You are actually shooting water so you won't hurt yourself
- + Bonus points if you're familiar with the Natsuiro HS game...you pervert
- +V- You look very silly
- Gun feels like a toy and the tank drives like one
- Turret turns way too quickly making it quite difficult to keep track of your target
- Yucky Yellow base paint
- Limited range
- Gun has to be kept on target to deal damage
- Gun does not feel like its doing damage
- You can only see the girls when you're infront of the tank or standing on top of it

This is easily the most unique out of all the DLC tanks.

The gun itself makes it pretty clear that its not really a serious vehicle and the handling reinforces that.

However the gun is surprisingly viable, dealing more damage than expected as long as you keep it on target.

It is a shame that it comes in horrendous shade of yellow, it would have been perfect if it came in a pleasant color and with a turret slowed down slightly to manageable levels.

All in all, this is the one you want to get if you're only planning to buy 1 DLC tank.

tl;dr

Like cute anime tanks and willing to spend \$\$\$? Go for it. Has the most novelty factor.. Wow. The description about greatly improved mobility is very accurate. This thing can MOVE. It's highly useful for running around missions that can beat themselves and just grabbing weapon and armor drops.

Not that great for actual combad though, due to it's short weapon range. Unless you like to kite around large groups of ground bugs, spraying them in the face the whole time.. Use on Crimson for **MAXIMUM SUMMERTIME**

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